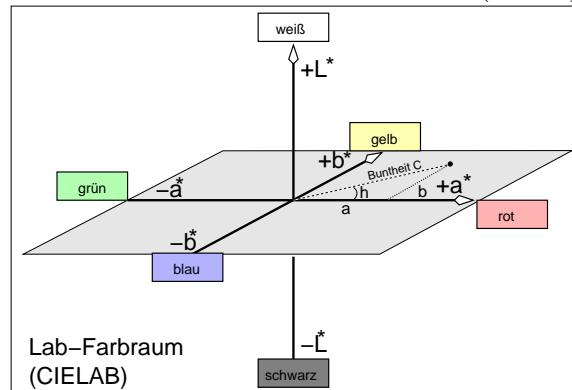
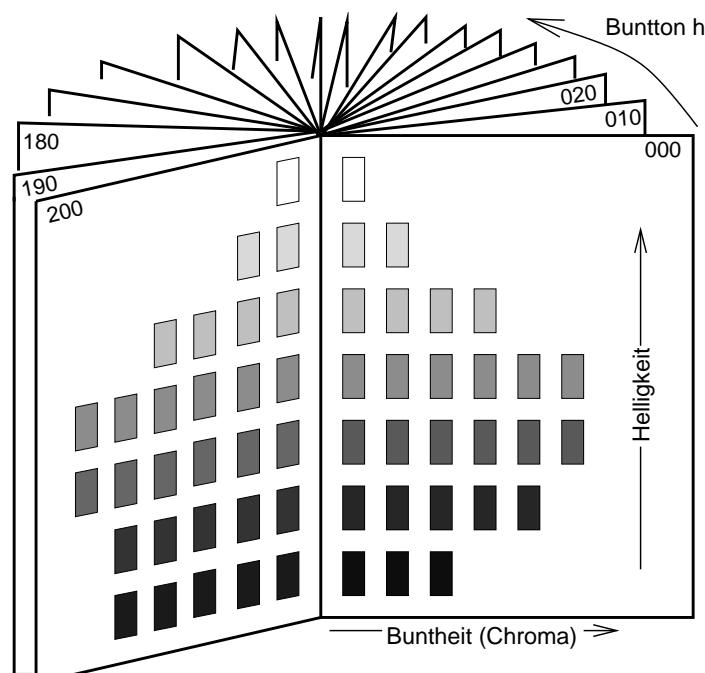


3. Farbsehen und Farbmatrik (Forts.)

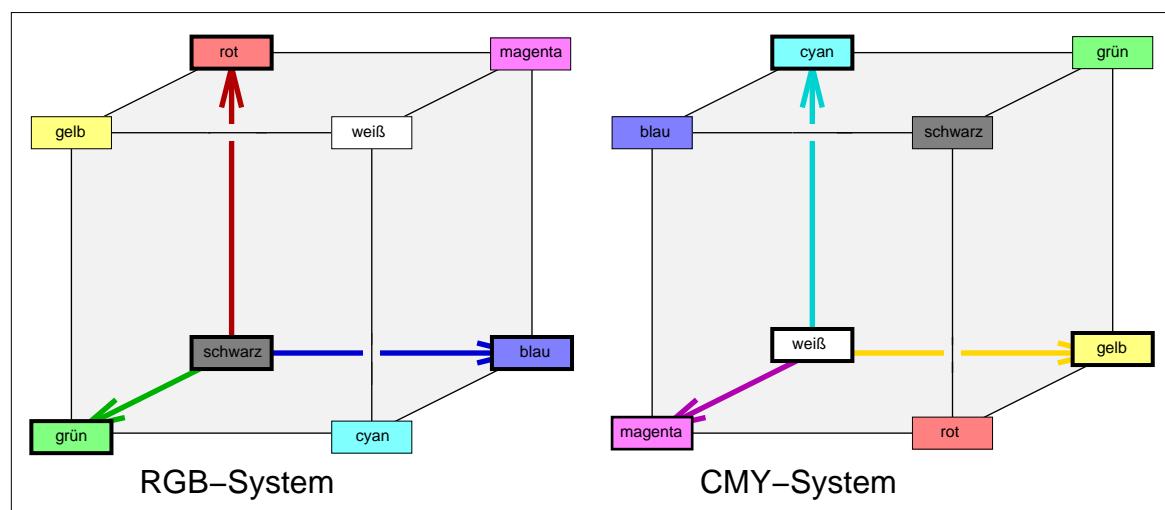


Lab-Farbraum

Definitionen:

Sättigung (Buntheit) $c^* = \sqrt{a^{*2} + b^{*2}}$ Bunthonwinkel: $h = \arctan \frac{b^*}{a^*}$ Farbabstand: $E^* = \sqrt{L^{*2} + a^{*2} + b^{*2}}$ 

RAL-Design-System



RGB- und CMY-Farbsysteme